



# Tehama District Fair

## DESTRUCTION DERBY INFORMATION

### Sunday, May 1<sup>st</sup> @ 6:00 PM

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**TOTAL PURSE: \$20,000**

**MAIN EVENT PAYOUT:**

1<sup>st</sup> Place \$9,000, 2<sup>nd</sup> Place \$3,000, 3<sup>rd</sup> Place \$1,000, 4<sup>th</sup> Place \$500, 5<sup>th</sup> Place \$250

**HEAT PAYOUTS: \$100 for Maddog**

**OVERALL MADDOG: \$2,000**

**AWARDS:** Trophies will be awarded to the 1<sup>st</sup> place winners in each heat and in the main event. A trophy will be given out for the best appearing car and will be chosen by the crowd.

Any winnings over \$600 will be issued a 1099.

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We have attempted to focus on three key objectives:

- (1) to provide safety for everyone involved in the derby,
- (2) to ensure that vehicle rules are fair to all participants in the event,
- (3) to ensure this is a fun and thrilling and entertaining event for everyone.

We encourage you to read all the rules carefully and in their entirety. While we have made these rules with safety in mind, we and our agents do not assume any liability in respect to the rules, your application thereof and your safety. We have provided flexibility in areas where, in our opinion, safety is not compromised, nor an unfair advantage created in the interest of ensuring fairness the rules are subject to the interpretation of our derby officials and as such may be adjusted to create a balance in the competition. Please remember that any equipment the officials consider not within the intent of the rules will be considered illegal for competition purposes.

## EVENT RULES

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1. Entry Forms are to be mailed or delivered to the Fair Office (PO 70 Box, Red Bluff, CA 96080) **Car Pre-Entry \$100 by January 31<sup>st</sup> any entry accepted after January 31<sup>st</sup> is \$150.** All entry fees are made payable to the Tehama District Fair and are subject to acceptance by the Derby Promoter and Fair Management. Entries brought to the back gate the day of the event will be \$150 per car and only cash will be accepted. Pit passes will be \$25 each. All appropriate forms must be completed and submitted with payment. There will be NO REFUNDS.
2. Pit Gate will open at 9:00 AM and close at 5:00 PM. No one will be allowed to enter after that time.
3. It is mandatory that all drivers, pit crew and staff will sign the appropriate liability waivers and their pit pass must be worn and visible at all times. All individuals entering the pit area **MUST** be 16 years or older. There will be a mandatory meeting for all drivers and crews at 4:30 PM and the event will start at 5:00 PM.

4. Cars must be off their trailers and be inspected by 4:10 PM. Only the driver will be present at the time of inspection. No work will be allowed on the cars after they have passed inspection.
5. Cars will be assigned to heats by the derby officials. To qualify to participate in the main event, a car must participate in a heat.
6. Vehicle numbers MUST be painted on each side of the vehicle and roof. Numbers must be large and legible, no profanity. Roof signs no larger than 2 feet high and 3 feet long may be welded or bolted along the center line of the roof and forward to the cross bar. No sheet metal screws are allowed.
7. Only registered drivers will be allowed to operate their vehicle in the derby, there will be no exceptions.
8. There will absolutely be NO alcoholic beverages, drugs or weapons allowed in the pits or in the arena. Any driver or crew member, which is obviously intoxicated, or under the influence of a controlled substance, will not be allowed to compete and will be asked to leave. Drivers are responsible for their crew and can be disqualified for their actions!
9. Verbal or physical abuse will not be tolerated. There will be no fighting in the pit area.
10. There will be no animals allowed in the pits.
11. Each event will begin after all drivers have placed their vehicle nose first against the tires at the arena perimeter.
  - a. The start of each event will be signaled by green flags, green lights, and a shotgun blast.
  - b. Red flags, red lights, and a shotgun blast will signal all vehicles to come to a complete stop, either for safety reasons or the end of the event. Any car that keeps moving and hitting other cars after the red flags, red lights, and shotgun blast may be disqualified at the discretion of the derby officials.
  - c. A furled black flag is a warning. An unfurled black flag indicates a disqualification. If you get a black flag DQ, stop your vehicle and stay inside unless told to get out by an official. If you are disqualified, you will load up your vehicle and you and your crew will leave the grounds. If a driver is black flagged for any reason, that driver will be unable to participate for 2 years.
  - d. A white flag indicates that you are disabled and finished for that event.
12. Safety requirements.
  - a. All drivers must wear a DOT. approved safety helmet at all times while inside the vehicle. No open face or army style helmet or football helmet will be allowed.
  - b. Safety gloves, boots or closed toe shoes, long sleeve shirts, and full-length pants are mandatory.
  - c. Safety belts and/or lap belts are required and must always be buckled while driver is inside the vehicle. EXCEPTION: FIRE.
  - d. All vehicles must have a fire extinguisher mounted where it is accessible to the driver and derby officials.
13. Time limit for the derby is as follows; you have 1 minute and 30 seconds to make a hit or you will be timed out of that event, heats or main. This rule will be strictly enforced. This means that you must move under your own power and make a legal hit on another car, or you will be disqualified. All cars must make hits on other cars within one and a half minutes; failure to do so will result in the car being stopped and shut down from that event. Stalling,

sandbagging, not mixing it up and taking too long to start your car may be a disqualification to you and your car.

14. No driver door hits. If an official sees an intentional or deliberate driver's door hit, you will be disqualified immediately.
15. Any unnecessary driving outside of the pit area or speeding in the pits will cause that driver to be disqualified. When a driver is disqualified, the car is also disqualified.
16. Drivers must stay inside their vehicles for the entire event; except for fire/emergency or an official tells you to exit the vehicle. If you are instructed to exit your vehicle, you must go immediately to the pit area.
17. If your car gets rolled over or on its side during an event the judges will stop the event for safety reasons. If your car is deemed safe by the derby officials, then you may restart your car and continue in the derby. If your car is flipped over a 2<sup>nd</sup> time, then you will be done for that event.
18. If you consider your car done for that event you may wave off other cars from hitting you. Once you do this you are finished for that event. You cannot restart your car or move it in any way. Only when the event is over and the derby officials instruct you to move, may you move your car. If you restart your car and try to hit another car you will be disqualified from the entire event and stripped of all winnings. If any other driver hits your car intentionally after you wave off, then that driver will be disqualified for that event.
19. No teaming. This rule does not apply with 3 cars remaining.
20. The arena and pit area must remain clean and clear of debris during and after the event.
21. All vehicles, persons and equipment are expected to be out of the arena and pit area by 10:00 PM.

## STOCK CLASS RULES: ENTRY FEE \$100

1. ALL OEM BODIES AND FRAMES stock to that year car only, no swapping.
2. NO CHRYSLER IMPERIALS, NO TRUCKS NO VANS NO 4X4 PASSENGER CAR STYLE ONLY.
3. CROSS BARS Cross bars are for safety only, not for use as kickers or cheating. Door bars may be max size 1 ft tall ½ thick and need to be 4 inches off floorboard. Door bars May 5 feet long max size. You may run 2 dash bars no bigger than 6-inch material must be 4 inches away from firewall, 1 center bar behind seat no bigger than 6 inches, and one at rear of door bar as a gas tank protector, it must be 4 inches away from back firewall. You may also run your own gas tank port... off of center bar. Keep material 4 inches away from all body material such as floor and back firewall. You may run a halo/roll over bar, max size 6 inch by ½ must be within 6 inches of driver. NOT at rear of car. Attached to door bars and may have a piece to floorboard but not welded to floor. You may have 2 2x2 by ½ thick pieces from door bars to FRAME, these 2 pieces must be attached to side door bars only. One on each side of car. Down bars must be attached within the 5 ft door bars only and must be straight up and down, any part of down bar that's past the 5 ft measurement will be cut off. If you use a center bar to mount shifter on it must be 6 inches away from floorboard.
4. WINDOW BARS 4 bars total max size 2 inch by ½ thickness, with a 4inch by 4inch mounting pad ¼ thick at window opening only. NOT on roof or fenders. WINDOW OPENING ONLY.
5. DOORS TRUNK HOOD Driver door may be welded solid with 2 inches by ¼ thick flat strap on

outside only. You may run a plate in or on outside of driver door for safety. All other doors must have 4 chains or 4 bolts ½ thick size, trunk lid to be the same 4 bolts or 4 chains, bolts can only go to body does not frame with a 4x4 mounting pad. WAGONS may have OEM decklid in with 4 chains or 4 bolts only to floorboard. Front hood may have 4 bolts or 4 chains only, nothing to frame. CHAINS to make one single pass back to itself. don't use a 100 ft long chain to wrap the entire front end with.

6. BODY BOLTS You may replace bolts with same size OEM bolts ALL BODY RUBBERS AND PUCKS MUST BE IN OEM SPOTS. NEW WASHERS TOP AND BOTTOM ARE OK MAX SIZE OF WASHERS 2 ½ INCH ONLY. We will be checking.
7. BUMPERS AND BRACKETS Bumper heights to be 18 inches off ground measured to bottom of flat part of bumper and minimum of 14 inches. You may weld A ARMS down with 6 inches total of weld. 2 3x3 by ½ max size thickness, remember 6 inches total on right side of car 6 inches total on left side, that's 12 inches total NO BUTS NO EXCUSES. OR YOU MAY RUN SPRING SPACERS. REAR of car you may run a 2x2 ½ thick bump stop welded to rear end and rest under frame straight up and down, NOT at an angle like a kicker. It can have a 4-inch piece cupped under frame sides must not go up no more than 2 inches to keep from kicking out. ALL OEM 5mph bumpers are ok Bumper seams can be welded solid, NO STUFFING OR LOADING BUMPERS. Bumpers may be welded to OEM bracket, Bracket may be welded to frame in OEM spot NO swapping back brackets to front use the OEM BRACKETS to that year make of car only in its original spot, OR a piece of 3x2 ½ thick max size 10 inches long may be used on the outside of frame only. Measured from back of bumper. A 4x6 by ½ thick mounting pad may be welded to back of bumper to bracket. NO STUBBING FRAMES BACK. STOCK OEM frame horns on all cars. NO WELDING BUMPERS TO BODY
8. SUSPENSION ALL OEM stock to that car, NO IF AND BUTS ABOUT IT. You may run a slider driveline, you may swap out rear end to a different 5 lug car passenger rear, NOTE: NO braced up rear ends, stock only. You may run after market TIE-RODS. BUT KEEP STOCK CENTER LINK. Must run OEM spindles to that year and make car. Rear ends may be chained to shock tube or tower, one single wrap. NO swapping of control arms, NO short leafs. leaf springs may be re shackled to the frame with the stock OEM shackles that came with that car, or a single ¾ bolt threw frame for most style cars such as Lincolns or a uni-body style frame. Your allowed 2 leaf spring clamps only 2 inches wide by ½ thick with 2 bolts threw it. Stock OEM upper and lower Arms to that year make car only.
9. MOTORS AND TRANS NO motor setbacks passed firewall, firewall to be in OEM SPOT, motor may be welded down to factory location on stock OEM motor mounts, LOWER CRADLES WITH FRONT HEAD PLATE AND PULLEY PROT... ARE OK. NO DP. You may run a head strap or chain straight down to frame, welded on top of frame only, max size strap 2 inch by ½ or ½ chain. NO trans braces trans to be bolted or welded to cross member only, cross member to be max size 2x2 ½ thick running frame to frame. NOTE: ON CADDYS WITH THE DOG LEGS don't weld cross member to them. ULTRA BELL IS OK TO RUN. STEAL BELL IS OK. If running one you MUST cut slices in transmission tunnel/floorboard 6 slices 2 feet long, so the STEAL BELL can move and not act like a kicker or pressure point. NOTE motor mounts to be OEM mounts or 3x3 max size square stock 1½ thick, within 3 inches of that cars mounting location, NO extra metal, plates of any kind...
10. FRAMES Must be stock OEM no adding material or doubling up, no filling holes, we will be checking thickness with a gauge no painting or adding mud on frames, you will be turned away. NO cutting back frame horns, NO closing of the Ys... Frame must be OEM STOCK to that year make of car.
11. TIRES Open tire rule, 15-inch max size OEM rims small weld in centers are ok, NO full weld in centers, NO bead locks, AIR FILLED ONLY. No studded tires.
12. GAS TANK 10 gallons max mounted in rear seat only. metal gas tank only. NO PLASTIC.

13. DRIVER SEAT MUST BE MOUNTED in stock OEM spot NOT in back seat area to cheat with bars.
14. BUILD TO THESE RULES ONLY Don't show up with a car and say it was built to another show's rules, we don't care. Do only what these rules tell you, any over building or over welding will be removed 100% or you will go home. This IS NOT A GREY AREA SHOW.
15. INSPECTORS HAVE THE FINAL SAY Any arguing or threats will have you thrown out.
16. ALL CARS MUST HAVE WORKING BRAKES.
17. NO TILTING ANY CAR AT ALL, NO DOUBLING UP FLOORBOARDS, AND NO CUTTING BACK FRAME HORNS. IF BODY or floorboard is rusted out, please take pictures, and call first before patching. NEWER crown vics must run OEM front cross member and suspension that came with that year car, motor mounts may be bolted to cross member with 4 bolts per side of motor. ONCE AGAIN BUILD THE CAR TO THESE RULES ONLY DON'T OVER BUILD IT WILL BE TAKEN OFF.

## **RUN WHAT YOU BRUNG CLASS – ENTRY FEE \$100**

**TOTAL PURSE: \$3,750**

1<sup>st</sup> Place \$2,000, 2<sup>nd</sup> Place \$1,000, 3<sup>rd</sup> Place \$750

PROTESTING CARS: A protest may be filed at the end of the derby, by a driver only. \$250 cash will be given to the head tech, you must point out exactly what is illegal about that car. IF the protest is found not valid the accused driver will get half the money and the tech will get the other half. IF it is found true you will get your money back and the cheated car will lose his spot.

**ALL EVENT AND JWMOTORSPORTS WELD RULES MUST BE FOLLOWED.  
BUILD TO ONLY THESE RULES. NO OVER BUILDING AT ALL. IF FOUND IN  
VIOLATION OF THESE RULES BEFORE, DURING OR AFTER THE SHOW YOU  
WILL LOSE ANY WINNING YOU MAY HAVE WON AND WILL BE REMOVED  
FROM THE EVENT.**

**TECH AND OFFICIALS HAVE THE FINAL SAY.  
YOU HAVE ONE ATTEMPT TO PASS TECH.**

Any questions or concerns please contact  
Jesse Williams/JW Motorsports at 530-310-1415.



# Tehama District Fair

## DESTRUCTION DERBY ENTRY FORM

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TOTAL PURSE: \$20,000

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1<sup>st</sup> Place \$9,000, 2<sup>nd</sup> Place \$3,000, 3<sup>rd</sup> Place \$1,000, 4<sup>th</sup> Place \$500, 5<sup>th</sup> Place \$250

RUN WHAT YOU BRUNG PAYOUT: 1<sup>st</sup> Place \$2,000, 2<sup>nd</sup> Place \$1,000, 3<sup>rd</sup> Place \$750

HEAT PAYOUTS: \$100 for Maddog

OVERALL MADDOG: \$2,000

AWARDS: Trophies will be awarded to the 1<sup>st</sup> place winners in each heat and in the main event. A trophy will be given out for the best appearing car and will be chosen by the crowd.

All prize money will be mailed out after the event. Any winnings over \$600 will be issued a 1099.

HEAT # \_\_\_\_\_

Please complete ALL information - \_\_\_\_\_ STOCK CLASS \_\_\_\_\_ ONE SHOT MODIFIED

Driver: \_\_\_\_\_ DOB: \_\_\_\_\_ Age: \_\_\_\_\_

Social Security #: \_\_\_\_\_ (Needed for reporting of award  
winnings if over \$600)

Mailing Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_

Phone(s): \_\_\_\_\_

Car Make: \_\_\_\_\_ Model: \_\_\_\_\_ Year: \_\_\_\_\_

Car Number: \_\_\_\_\_

Sponsors:

#### ENTRY FEES:

STOCK CLASS Registration for Car & Driver must be received by Jan 31 \$100.00

RUN WHAT YOU BRUNG Registration for Car & Driver must be received by Jan 31 \$100.00

Late Registration Fee after Jan 31 \$150.00

All Pit Passes (must show proof of age) \$25.00

Make check or money order payable to Tehama District Fair and mail to PO Box 70, Red Bluff, CA 96080. Only cash will be accepted on the day of the event.